

# Cook's membrane geometry and mesh

## Problem definition

In ParaView generate quadrilateral mesh for Cook's membrane.

## Solution

The geometry is parametrized by four parameters:

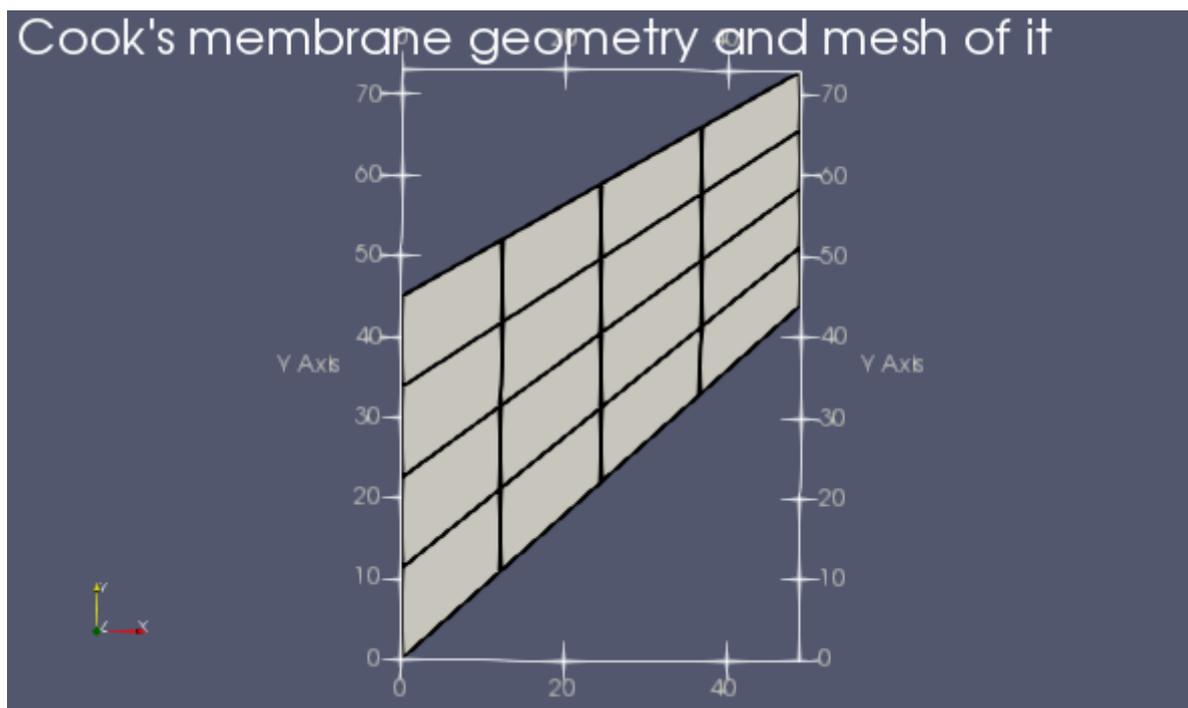
- Width  $W$
- Height  $H$
- Height of east edge  $HL$
- Top right corner displacement  $TD$

The solution is to define displacement field that deform the unit square into desired shape via "Wrap by vector" filter. The displacement field is defined as the sum of three displacement fields:

- $U1$  - responsible of scaling unit square into  $W$  by  $H$  rectangle
- $U2$  - responsible of scaling east edge of unit square to have length  $HL$
- $U3$  - responsible of translating left vertically by distance  $H+TD-HL$ .

[Here one can find](#)

ParaView state file with the solution



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