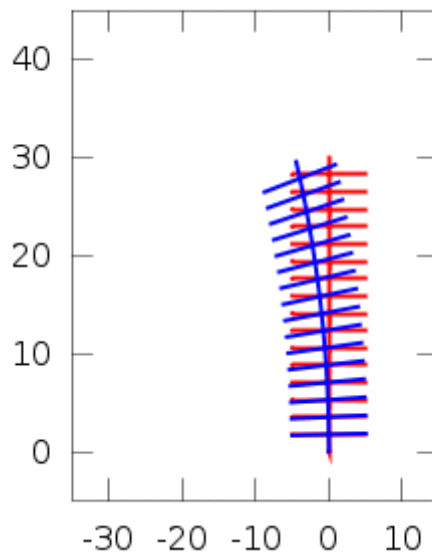


[back to Octave programming \(en\)](#)

Animated bending transformation

For some mesh generation example I needed a “bending transformation”. As a prototype I have written a simple Octave script that generates the animation below. The script used to produce the animation frames can be found here: [bend_a_tree.m](#)



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